

78

Sanasog



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Sanasog



Def. Counter

C4 D3 S5 M4

Dodge

5

AP



HP



8

22



Armour:

Enhanced leather braies.



Absorbs the 1st damage of each wound.



Weapon: Two handed stone axe / 3 AP / 7 damage.

Re-rolls only cost 1 AP with this weapon.



Timber: when Sanasog specialized as a "Capr-
enter" he can enhanced 1 single mast for free.



Special: at the beginning of the game, Sanasog
can create a 1 card cover to his contact, if there is
a wood supply on the terrain.