

VP 7133/173

Ept. Arvik



118

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Def.

Counter

C5

D3

S6

M5

Dodge

4

AP



HP



Armour:

-1 5 -2



Weapon: Pristis / 3 AP / 5 damage / Bleeding.



Thrust: Saw blow / 4 AP / 1D10 damage.

When the thrust succeeds against a Briskar with a close combat weapon, this weapon will deal 1 less damage for the game duration.

On a CF, Pristis will deal 1 less damage.



Chieftain: Arvik can hire in his team up to 5 members who have "clannishness".

*Nourishing sea*



*Thuleas under Arvik's orders are never short of supplies.*

*All Briskars in his teams are considered as having a ration in their equipment.*

*In Campaign Mode, when he has his whaling ship,, Arvik catches 2 more fishes after each game.*



*Linked to Arvik*

