Briskars

Hunter I

Limitation = 3

65

BRTCH01

Hunter I

Def.	Counter		
C 4	D 4	S 3	M 2
Dodge			

4

AP 7

HP 18

Weapons: Dismembering knife / 3 damage / Bleeding.

Bone bow / 15 arrows / 1D5 + 1 damage / Range 4/7.

Thrust (shot): Long shot / 1D5 + 1 damage / Range 7/11. Does not need any line of sight.

Clannishness: -1 to the Morale rolls per Thulean in game.

Can only be hired by a "Chieftain".

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Briskars

Hunter I

Limitation = 3

57

BRTCH01

Hunter I

Def.	Counter		
C 4	D 4	S 3	M 2
	Dodge		

4

AP 8

HP 18

Weapon: Guisarme / 5 damage.

Counter-assault: when being assaulted, this hunter can decide to strike an attack (2 AP) instead of a defence action. The CH are achieved on a 9 and 10 for this attack.
When he is "en garde" he has 2 dice for this attack.

Clannishness: -1 to the Morale rolls per Thulean in game.
Can only be hired by a "**Chieftain**".

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