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- Sagnis -



Good Fortune



Symbiosis

67

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Def.

Counter

C 2

D 4

S 2

M 6

4

Dodge

AP



HP



Weapon: Sceptre / 3 damage.

Special: disengages on 5+ no matter the number of opponents.

Equipment: Juju.

Chance Mastery



Linked to Saguís

Cost: 1 permanent AP

Range: himself

Duration: the whole game

Range: 1 / game

Difficulty:



Effect: if the spell is successful, Saguís definitely loses 1 AP for this game; in exchange for what he will get 2 dice for all his rolls and will be able to keep the one he wants.

CH: he will be able to roll 3 dice and keep 1.

CF: he definitely loses 1 AP but only roll one die as if the spell did not work.

