Briskars

Militia Crossbowman

Limitation = single or
3 with a Militia Leader.

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BRQAR01

Militia Crossbowman

Def.	Counter		
C 4	D 4	S 3	M 2
Dodge			

4

AP 8

HP 20

Weapon: Crossbow / 3 AP / 8 bolts / Rate 1 / 1D5 + 3 "armour-piercing" damage / Range 3/7 fathoms / Reloading 2 AP.

Backfire: 3 AP / 10-assault distance damage.
If an opponent gets within 3 fathoms of a Crossbow man's, the Militiaman can do a counter-shot.

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