Militian with sword

Limitation = single or
5 with a Militia Leader.

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BRQEP01

Militian with sword

Def.	Counter		
C 4	D 3	S 4	M 2
Dodge			

4

AP 8

HP 20

Weapon: Bastard sword / 1D5 + 2 damage.

Identity check: 4 AP / no CF.
The target loses 4 AP for its next activation unless it manages a disengagement roll (2 AP).
Doable once per target.

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