



Cartouche



58



Cartouche

| Def. | Counter | | |
|-------|---------|-----|-----|
| C 4 | D 3 | S 3 | M 2 |
| Dodge | | | |

3

AP



HP



Weapons: Flare / 3 fire damage.

In case of CH, the victim loses 1 Dexterity for the whole game duration.



Cannon Swab / Reach / 3 damage.

In case of CH with the Cannon Swab, the victim is "stunned".



Special: when he fires with "El Diablo", Cartouche uses D X 3.



Equipment: Ration.



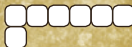
El Diablo



El Diablo



Munitions



SP



"Throwing an object": $S = 6$.

"Moving an ordnance weapon": $S = 3$.



Cannonballs: 3 AP / Rate 1 / 8 + 1D10 damage / Reloading 4 AP.

1 card template / Range (16) / 4 (11) / 12 (13)

In case of CF, El Diablo will not be able to fire for a whole round.



Special: firing is impossible if an opponent is within less than 1 fathom from El Diablo.