



Vizconde de Leon



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Def.	Counter			
C4	D5	S4	M4	



Dodge

AP

HP



Armour:

0 6 -1

- Weapons:** Rapier / 4 damage.
Dagger / 1 AP / 1D5 damage.
Maximum of 4 attacks per weapon and per round.
- Thrust:** Disarmament / 2 AP / Rapier or Dagger / 0 damage.
The target loses 2 AP for its next activation.
- Riposte:** if De Leon manages a counter-attack, he can attack with each of his weapons at no extra cost.
- Equipment:** Ration.



Invasion

May be used once per game, at the beginning of a round.

The distance of the Quintors' first free movement is doubled.

